

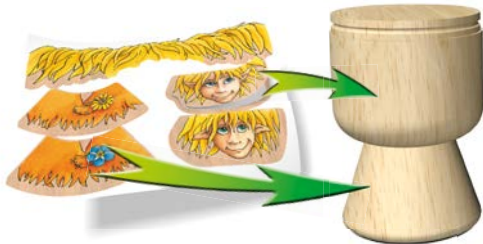
Spring ins Feld!

by Anja Dreier-Brückner and Klaus Zoch

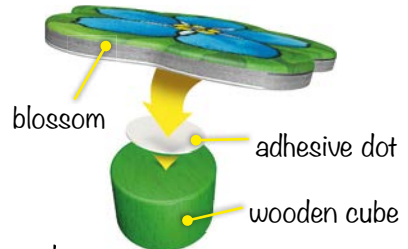
Flora, the garden fairy, has nothing but flowers on her mind. When you look into her cap, you can see what blossom color she fancies at the moment. Make Flora jump from one flowerbed to the next! With each leap, she rolls a new color „in her mind.“ If there are flowers of this color in the flowerbed, you can pick them and put them in your basket. And two butterflies will also land in your basket! And when your basket is full, our fairy will be so pleased for you – because this means that you have won the game!

Prepare the Game!

Before the first game, stick the 32 blossoms and the 8 butterflies (all with adhesive dots) onto the 40 wooden cubes.



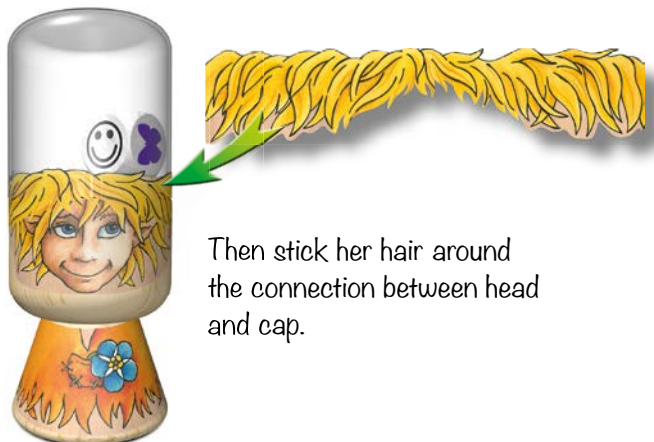
This is Flora, the garden fairy. You determine on your own how she'll look. First, stick a face and a skirt on Flora.



She has a wishing cap.



Put the die on Flora's head and put the cap on top of it.

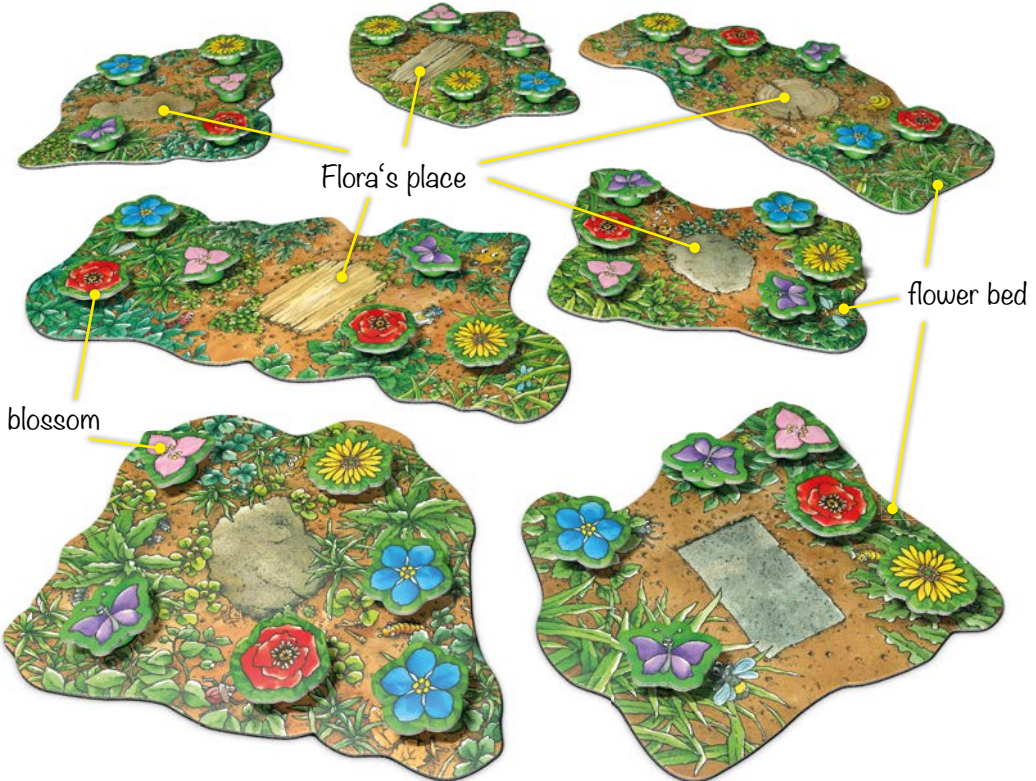
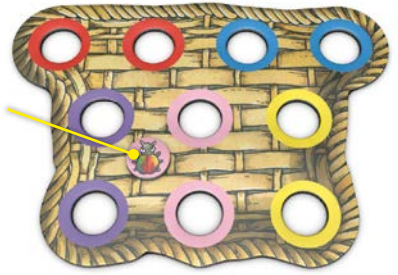


Then stick her hair around the connection between head and cap.

Each of you takes one **flower basket** and puts one **lucky ladybug** inside! In a two player game, you take two flower baskets each.

lucky ladybug

Place the **7 flowerbeds** in the middle of the table!
Before you get started, distribute all the flowers and butterflies into the 40 holes of the flowerbeds in any arrangement. Lay them out as a colorful mixture, like the one in this illustration:



This is Your Objective:

Fill your basket with **2 flowers of each color and two butterflies!** If you are the first one to fill your basket completely, you win!

And this is How You Do it:

The fairy leaps ... oh so lightly

Play proceeds in turn. The player who last picked flowers and gave them to somebody begins.

On your turn, you make Flora, the garden fairy, leap into **a flowerbed of your choice** so that **her die turns**.

Flora's little tip for leaping:

Every flowerbed has a space for Flora, the garden fairy. That's where you make her jump to.

Hold the fairy tightly for the leap and put her energetically in the flowerbed.

In order to make Flora's die definitely turn, you can let the lively garden fairy whirl a bit through the air before she lands on the flowerbed. Only if the die doesn't turn at all can you have Flora alight a second time (in the same flowerbed). In case you accidentally hit and „uproot“ a flower, you simply replant it in the same place, since Flora adores her flowers, of course!

You get flowers or butterflies

Now Flora, the garden fairy, gives you flowers or butterflies from **this** flowerbed – depending on the result that the die in her cap is showing.

The movement of the die can have one of three results:



1. Blossom color (blue, yellow, red, pink)

Take from the flowerbed all the **flowers of the color shown on the die** that you still have space for in your basket.



2. Butterfly (purple)

Take from the flowerbed all the **butterflies** that you still have space for in your basket.



3. Smiley face

Choose **either die result** (blossom color or butterfly) and take the corresponding items from the flowerbed.

Put the flowers and butterflies you get in the spaces of your basket that have a frame in the corresponding color.

But beware: Your basket has only space for two blossoms of each color plus two butterflies!



It can happen that you get nothing

- ① because the item shown on the die is not present in this flowerbed or
- ② because both basket spaces of the color shown on the die are occupied.

In both cases, your **lucky ladybug** can help you!



Your lucky ladybug helps you

If you can't get anything from a flowerbed, you put the lucky ladybug from your basket into a flowerbed of your choice. Pick any flower or a butterfly from there and put it in your basket.

But what do you do if can't get anything from a flowerbed, but you have no lucky ladybug in your basket (any more)? In this case, you first have to take a lucky ladybug from any flowerbed and put it back in your basket. This ladybug can't help you immediately (that means, in the same turn); but it is then sitting in your basket, ready for action, and can fly off in case you will again be unable to get anything from a flowerbed.

End of the Game

When your basket is full, Flora, the garden fairy, comes to you, jumping for joy. And since she is so happy, she declares you the winner of the game!

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